



TEAM CRAFT

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Team Building since 1989*

TEAM CRAFT

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City Sleuths — San Antonio — Program Overview

Are you familiar with scavenger or treasure hunts as team building activities? Well, **City Sleuths** is Team Craft's clever upgrade that is based on finding the answer to a series of riddles.

This is a free form team building activity that works well for a group wanting a clever and engaging way to develop teamwork and relationships while participating in a more open ended, less structured, program format.



The standard program lasts from 2 to 3 hours. An extended version runs for 4 hours and includes a mid-way facilitated discussion to improve teamwork in the second round.



Riddles & Strategy

Each team is given a collection of riddles to solve. Teams are directed to a section of downtown San Antonio to search out the answers. Figuring out each riddle leads them to a location where they'll find a little known humorous or curious fact related to local history, famous people, or artistic aspects of the location— and score points. Teams working in the same section can compete to score the most points.

What makes this activity so unusual and fun is that written riddles given to each team require participants to identify curious and historic elements by working past the obvious and easy answers. Each riddle is designed to challenge assumptions and typical ways of thinking, but also uses shared knowledge of general trivia and observation to generate the answer. To be successful teams need to be creative – think outside the lines – but still follow a logical thread. First impressions are typically wrong. So teams are encouraged to involve each member in sharing observations and ideas.

Each team needs to decipher riddles that cleverly cloak the identity of the street they need to go to, the building to look for, and the information needed there. It requires effective communication, shared problem solving, and open minds – all important elements of successful teamwork.

Experience The Alamo City

San Antonio is among the most historic and culturally alive cities in the USA. Spanish settlers first arrived in San Antonio in the early 1700's. The Governor's Palace and San Fernando Cathedral date from this time, and are a focus of riddles as is, of course, The Alamo and River Walk. The program is like a speed tour of



points of interest that participants experience in greater detail than most visitors.

Prior experience with the activity location is unnecessary – it can actually work to a group's detriment if participants make too quick an assumption.

Team Craft facilitators support teams as appropriate. Each riddle is allotted points given its difficulty. Highest scoring team members are each awarded an engraved gold teamwork medal on a ribbon. Everyone receives a memento of the experience. We debrief the experience so participants can identify skills that were needed to be successful and relate them to work situations.

Let us solve the riddle of what program to do for your upcoming team activity. City Sleuths is the answer you're looking for!



Program Characteristics

- **Groups** of from 6 to 60 people participate in 3 to 5 member teams.

- **Location:** The Alamo, River Walk, La Villita, and Governor's Palace areas. The program can start right out the door of most major downtown hotels.

- **Length:** Programs can last from two and one-half to four and one-half hours.

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