



**Fun, Insightful, and Professional
Team Building since 1989**

TEAM CRAFT

Teamcraft.com / 888-400-7077

City Sleuths — Princeton Program Overview



Are you familiar with scavenger or treasure hunts as team building activities? Well, City Sleuths is Team Craft's clever upgrade that is based on finding the answer to a series of riddles. This is a team building activity that works well for a group wanting a clever and engaging way to develop teamwork and relationships while participating in a less structured program format.



The standard program lasts from 2.5 to 3 hours. An extended version runs from 4 to 4.5 hours and includes a mid-point facilitated discussion to improve teamwork in a second round.

Riddles & Strategy

Each team is given a collection of riddles to solve. Teams walk around center city Princeton along Nassau Street and environs and onto the Princeton campus. Figuring out each riddle leads them to a location where they'll find a little known humorous or curious fact related to local history, famous people, or artistic or creative aspects of the location – and score points. Teams compete to score the most points.



What makes this activity so unusual and fun is that written riddles given to each team require participants to identify curious and historic elements by working past the obvious and easy answers. Each riddle is designed to challenge assumptions and typical

ways of thinking, but also uses shared knowledge of general trivia and observation to generate the answer. To be successful teams need to be creative – think outside the lines - but still follow a logical thread. First impressions are typically wrong. So teams are encouraged to involve each member in sharing observations and ideas.

The riddles cleverly cloak the identity of the building to look for, and the information needed there. It requires effective communication, shared problem solving, and open minds - all important elements of successful teamwork.

Experience Historic Princeton

One of America's most historic and well preserved small towns, Princeton was the seat of the new country's government during the summer of 1783. Nassau Hall was, in effect, the Capitol during those early days of nationhood. Many other buildings from those days still exist nearby, and the history is fascinating and fun to explore. Participants discover kitschy and humorous artifacts mixed with historic curiosities—from the Yankee Doodle Tap Room carvings, to the many claims to historic fame among Princeton's eclectic merchants.

The program is like a speed tour of points of interest that participants experience in greater detail than most visitors.

Prior experience with the activity location is unnecessary – it can actually work to a group's detriment if participants make too quick an assumption.

Team Craft Facilitators

support teams as appropriate. We debrief the experience so teams can identify skills that were needed to be successful.

Each correct answer earns points relative to its difficulty. Highest scoring team members are each awarded an engraved gold teamwork medal on a ribbon. Everyone receives a memento of the experience.



Let us solve the riddle of what program to do for your upcoming

meeting. City Sleuths is the answer you're looking for!

City Sleuths Characteristics

- **Groups:** of from 6 to 60 people participate in 3 to 5 member teams.
- **Location:** City Center Princeton and the Princeton Campus
- **Length:** Programs can last from two and one-half to four and one-half hours.

© 2009, Team Craft, Inc.