



TEAM CRAFT

*Fun, Insightful, and Professional  
Team Building since 1989*

TEAM CRAFT

Teamcraft.com / 888-400-7077

## City Sleuths – Georgetown – Program Overview

Are you familiar with scavenger or treasure hunts as team building activities? Well, **City Sleuths** is Team Craft's clever upgrade that is based on finding the answer to a series of riddles. This is a free form team building activity that works well for a group wanting a clever and engaging way to develop teamwork and relationships while participating in a more open ended, less structured, program format.



The standard program lasts from 2 to 3 hours. An extended version runs for 4 hours and includes a mid-way facilitated discussion to improve teamwork in the second round.

### Riddles & Strategy

Each team is given a collection of riddles to solve. Teams are directed to a section of Georgetown to search out the answers. Figuring out each riddle leads them to a location where they'll find a little known humorous or curious fact related to local history, famous people, or artistic or creative aspects of the location— and score points. Teams typically compete to score the most points.



What makes this activity so unusual and fun is that written riddles given to each team require participants to identify curious and historic elements by working past the obvious and easy answers. Each riddle is designed to challenge assumptions and typical ways of thinking, but also uses shared knowledge of general trivia and observation to generate the answer. To be successful teams need to be creative – think outside the lines – but still follow a logical thread. First impressions are typically wrong. So teams are encouraged to involve each member in sharing observations and ideas.

Each team needs to decipher riddles that cleverly cloak the identity of the street they need to go to, the building to look for, and the information needed there. It requires effective communication, shared problem solving, and open minds – all important elements of successful teamwork.

### Experience Old Georgetown

Georgetown predates the city of Washington and contains the only vestiges of pre-revolutionary history in the area. Participants wander the sites along M Street, the C&O Canal, and the banks of the Potomac to discover often overlooked historic elements of the 'town'. The program is like a speed tour of points of in-

terest that participants experience in greater detail than most visitors.



Prior experience with the activity location is unnecessary – it can actually work to a group's detriment if participants make too quick an assumption.

**Team Craft facilitators** support teams as appropriate. Each riddle is allotted points given its difficulty. Highest scoring team members are each awarded an engraved gold teamwork medal on a ribbon. Everyone receives a memento of the experience. We debrief the experience so participants can identify skills that were needed to be successful and relate them to work situations.



Let us solve the riddle of what program to do for your upcoming team activity. City Sleuths may well be the answer you're looking for!

### Program Characteristics

- **Groups** of from 6 to 60 people participate in 3 to 5 member teams.
- **Location:** The Historic Georgetown section of Washington, DC
- **Length:** Programs can last from two and one-half to four and one-half hours.

© 2009, Team Craft, Inc. All rights reserved.